Subject: CNC REBORN: Nod Rocket Launcher Posted by NeoSaber on Thu, 29 Jul 2004 17:34:38 GMT

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mahkraMost people don't play RenAlert. To me, that seems like evidence that they hate it.

Which is where you're wrong. People don't play for a variety of reasons. Although they may hate it, the reason very easily can be they don't know about it, or don't care about it.

mahkral was merely paraphrasing myself because it gets boring to say the same thing over and over again.

EDIT: Another thing I forgot to mention here: parallel sentence structure. I only originally used the term "hate" because that's the term ACK used. In other words, I was using ACK's own wording to make fun of him. (I think that should be obvious to anyone who can read above a 3rd grade level.)

I'm not changing my story at all if I say "don't like" or "don't care about." All I'm doing is varying the language I use. You may notice that the important part of the sentences, "the majority," remains the same.

Paraphrasing would be fine if you didn't use the paraphase to slowly change the meaning of what you said. Whereas 'hate' may equate to 'don't like', it does not equate to 'don't care'.

Not caring is an apathetic view of something, a neutral stance. Hatred is forming an opinion about something, tilting towards the negative view. People not playing RenAlert is not evidence that all those people hate it. It may however show they aren't interested in a "mod for a dead game".

You bring up the point of parallel sentence structure which, from what I can tell, is what you also used to try to twist your words around after the initial statement. You started with "hate", paraphrased to "don't like", and then rewrote that while preserving the "don't" in it. This keeps it somewhat parallel, causing people to initially think nothing changed when you had actually altered the meaning of your statement.