Subject: [CS] [RG]
Posted by SS217 on Wed, 28 Jul 2004 12:09:10 GMT
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I went bug hunting two days ago, most of thebugs in the beta were from me either porting the system to use hash tables or porting it for the public. The crash in JG is because of RenFDS. I'm preparing to release JGCC, orginally planned for Nexus-1.1. It will take advantage of consolecommand making it extremely fast and able to send bye and connect. The next version will also feature an installer and possibly finish that god damn GUI.