
Subject: CNC REBORN : Cyborg Chaingun & Scripts
Posted by [Aircraftkiller](#) on Mon, 26 Jul 2004 00:59:29 GMT
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mahkramahkraMy real point was that it still looks better than your fucked-up wrench. AircraftkillerOf course it does, it's an actual weapon that's meant to be viewed in first person. You can barely see the wrench in the game. Is this your new policy regarding models and textures? "If it looks like shit, just pretend it's not an important part of the game and forget about it."

mahkraYou're comparing apples and oranges, yet you're still an idiot. ACK, can I buy some crack off you? I mean, damn, you've gotta be fucked up somehow to think even half the things you say actually make sense.

I'm not going to make a super detailed wrench when you can't see it in first person, and barely see it in third. There is no reason to make something detailed to that extreme when it's round from the two meter distance your view is set at.

And yes, you're still an idiot.
