Subject: CNC REBORN: Cyborg Chaingun & Scripts Posted by mahkra on Sun, 25 Jul 2004 17:39:44 GMT

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AircraftkillerYou idiot, I was talking about how he made the muzzle have an octagon barrel instead of a rounded hole texture. You don't have to stroke a selection and make a hole that way on a polygonal object, you end up having that same ghey look.

There's a huge difference between saving polygons and half-assing. That is half-assing it, making an octagon muzzle texture instead of rounding the hole to give the illusion that the bullets are round and are coming out of a round barrel. :rolleyes:

That wasn't really the point of what I was saying. My real point was that it still looks better than your fucked-up wrench.