
Subject: Making Serverside M0-M13.mix maps
Posted by [xptek_disabled](#) on Fri, 23 Jul 2004 18:15:00 GMT
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vloktbokyxptekMaybe vloktboky would consider making a script that outputs the building ID's for CTF to work properly.

When all the mods get ported to one whole mod, it will have this option.

Great, thanks.
