
Subject: scripts.dll 1.8 progress report

Posted by [jonwil](#) on Fri, 23 Jul 2004 10:06:10 GMT

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Send_Custom_on_pickup: already doable with JFW_Custom_Send_Custom and the right value (check readme.txt)

JFW_Create_Destroy_Object_On_Enter will create an object when you enter the zone and destroy it on exit

JFW_Teleport_Zone_Team is the only team-specific teleport script I plan to do

JFW_Custom_Send_Custom_Multiple_IDs is what you want for the last one.

As for the money-taking repair script, no, I cant do that. (the difficulty is in how the Give_Money command works)
