
Subject: scripts.dll 1.8 progress report

Posted by [jonwil](#) on Thu, 22 Jul 2004 12:36:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

ok, JFW_Cinematic_Primary_Killed is written.

JFW_Cinematic_Attack_Command, JFW_Soldier_Powerup_Disable and
JFW_Soldier_Powerup_Grant may or may not be in 1.8

I have also completed JFW_Spawn_Timer, JFW_Death_Destroy_Object_Delay and
JFW_Conyard.

All of this stuff is going to require a LOT of testing so if anyone has the map skills and etc to help
with testing, please do let me know as I will need all the testing help I can get.
