Subject: GUNNER: the best character? Posted by mahkra on Tue, 20 Jul 2004 16:21:13 GMT View Forum Message <> Reply to Message

Jzinskyl've been killed in 2 from a Hotwire...

I'm not saying you're wrong, but what's going on?Well, there could be quite a few different things going on:

1 she picked up a shotgun (unlikely, because you probably would've noticed that it wasn't a pistol)

2 she picked up a rocket launcher (VERY unlikely; even a blind & deaf man could tell it wasn't a pistol)

3 she picked up a sniper rifle (likely, because pistol & sniper rifle shots don't seem very different, except for damage)

4 you were already hurt before she shot you (unlikely)

5 someone else was shooting you at the same without you realizing it (likely)

6 her "shots" were actually charges of c4 (yeah, I don't really think this is what you meant either)

Jzinskysomeone should really test this personally.DeathgodIT IS MY SITE, I DID TEST IT PERSONALLY.I also personally tested every damage number for the site. Those damage numbers on fudonline.com are correct. (My own personal data is all up at http://web.mit.edu/bmueller/www/reninfo.html, if you're interested.)

Jzinskyl worked it out last night, my figures are based on a headshot and yours on a bodyshot...Okay, I've actually written out the math that shows how many body shots or headshots it takes to kill infantry. Hopefully this will clear up the confusion.

Pistol: 10 damage (50 with a headshot) GDI Soldier: 7 damage (35 with a headshot) Nod Soldier: 5 damage (25 with a headshot)

THEREFORE:

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36 (or 8 head) vs low-class infantry (250 life)
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