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Subject: Custom dialogs in Renegade

Posted by [Mad Ivan](#) on Tue, 20 Jul 2004 09:21:39 GMT

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oh, believe me, ive been spending nights lurking in generals, zero hour and generals beta game.dat and WorldBuilder.exe assembly code from disassemblers and dll files. You have no idea what furstration it was (in still is)!

And yes, it is your work.

Quote:Its like you will even listen...people never do...

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