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Subject: Custom dialogs in Renegade

Posted by [Mad Ivan](#) on Mon, 19 Jul 2004 18:58:28 GMT

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Silent Kane Asking for the dialog stuff is the same as asking a mod team if they will give you the source of their levels or their models.

This will be an unique RenAlert feature.

Understood. It seems i have a different vision of a mod community, unlike the other people. Or as SeaMan would say:

Quote:

...that you'll take to develop this "Commando" thing, most likely the game will be dead...

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