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Subject: scripts.dll 1.8 is being worked on (I need ideas people)

Posted by [jonwil](#) on Fri, 16 Jul 2004 13:08:06 GMT

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ferhago, what you want is already possible with existing scripts.

Also, I think I can do a script command that would change the players character (similar to buying at a PCT but without affecting the cash of the player or anything)

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