Subject: scripts.dll 1.8 is being worked on (I need ideas people) Posted by jonwil on Thu, 15 Jul 2004 23:41:45 GMT

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weapon recoil no. disable a script, that cant be done. create\_object\_on\_enter, thats easy and will be done send\_custom\_multiple\_ids, thats doable send\_custom\_pickup, thats also doable you cant clear only specific weapons. The closest you can get is to clear all weapons.