Posted by spy on Thu, 15 Jul 2004 18:22:02 GMT
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j_ball430spySee, that's what I mean! Of course I am against cheaters (as easily seen) and of course I'm bitching around like veryone else, BUT I am as stricktly against kicking good players as I am against cheaters! It's just that without Renguard or something you really never can tell! If I go and own some people on your server and someone cires out I'm a cheater cause I always give headshots, will I be kicked? Yes or no? Even if I give headshots in 90% of the cases beacause I had plenty of time to practice and play renegade on 640x480 to get a bigger target without bighead, am I cheating or not? Will I be kicked or not?
There's a difference though. If someone has 20 kills and 2 deaths, then chances are they aren't playing fairly. If you do get accused, you'll be tested by someone ingame (There is 95% of the time a trusted player or a mod ingame that we'd have test you). While that may take away from playing, it'd be better than kicking you out.

Resolutions make little or no difference at all, so you wouldn't be kicked for that.

Well okay, but there always is that human flaw, and if there is a cheater and lets say this cheater has damage hack and kills the harvester at th ebeginning of the game he gets 900 points (had to test that more than once). Okay, the cheater is kicked at once, losses his 900 points... but the teamscore doesn't. And 900 points IS a difference, though it's at the beginning of the game the other team misses a whole harvy load, that's kinda deadly. It's even more frustrating if that happens at the end or in the middle of a long, good game.