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Subject: CnC Tiberium Cave

Posted by [Titan1x77](#) on Fri, 28 Mar 2003 12:06:56 GMT

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map is complete...

started out as a better version of tiberium pit featuring Base Defences and Flying...turned out to be nothing like Tiberium Pit except for textures and a couple of hills remained the same.

Check it out at dantes mod exchange <http://modx.renevo.com/>

screens <http://www.n00bstories.com/image.gallery.php?id=2478>

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