
Subject: Making Serverside M0-M13.mix maps
Posted by [Alkaline](#) on Wed, 14 Jul 2004 16:11:46 GMT
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I think people should look into this, already xptek made m01.mix which I'm hosting on 2 servers. Its a fun little map that includes pts and a ref + bar/hand for both teams.

The objective is to beacon the ped.

The beauty about this map is that no one has to download it, its a complete server-side mod.

I'm wondering if more people will experiment with some server-side mods for the original single player missions

they would make great CTF and deathmatch maps. Heck even an assault type map. AOW could be done also I heard...not sure how that will work though.
