
Subject: will renguard stop this... and is it allowed?
Posted by [cheesesoda](#) on Tue, 13 Jul 2004 21:26:09 GMT
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No it wouldn't. You'd only be able to see your target in a larger more pixelated form, but you'd still have the same margin for error.

Imagine it this way, you're using binoculars instead of your scope to shoot at a target. You may be able to see your target better, but it's not going to help you shoot it.
