Subject: Video for mac|1*tc

Posted by Ty.m. on Mon, 12 Jul 2004 08:12:34 GMT

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gibberishDanSoloFair point, but it shouldnt get that far in the first place.

This is my point.

Right now there is no way for you as a player to know that a given server isn't running a cheat.

The only thing you have today is trust in the server administrator.

I am not asking for anyone to do anything about the status quo I just want players to be aware of the situation.

This has been a possibility long before the ID code got out. My servers have been running a "cheat" for quite a long time that turn admins into invincible chickens with uber hight jump and extreme speed. This isn't abused but I'm sure an irresponsible server owner could find something horrible to do with it.