Subject: Selecting edges Posted by flyingfox on Sun, 11 Jul 2004 03:04:24 GMT View Forum Message <> Reply to Message

This may seem like a stupid question but how do you select the outer lines on editable meshes? :oops:

I'm trying to follow somerhino's terrain tutorial, http://renhelp.co.uk/?tut=8, and it says once the edges on a plane have been moved out and rounded to form base ground, you select the outer edges and set the extrude to 0.00000001. Well, it won't let allow the extrude to go lower than 0.0 and I think the problem is not selecting the edges before that is done.