Posted by Blazer on Sat, 10 Jul 2004 23:08:13 GMT

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RenGuard was created to stop client-side cheats. We were and are not prepared to take on the responsibility of what a sever admin does with his own server. Even if we did that server admins can still !kick an enemy who is planting a beacon, etc...there is no way to stop the advantage a server admin can have when playing on their own server *if* they choose to abuse their privledges. Everyone has been in a game where the server admin shut down the server when his team lost their first building...see what I mean? How could RG "protect" against power like that

Moral of the story is don't play on crappy servers whose admins are abusive of their server admin powers.