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Subject: Mod problem.

Posted by [SuperFlyingEngi](#) on Sat, 10 Jul 2004 15:44:34 GMT

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Hi there,

I have a problem with my mod.

When someone hosts the game, he can see the building's health correctly, but no one else can! The other see the wrong amount of hit points on the buildings, for instance, if the building has full health, their screens show that it only has 40%. Why?

Could someone help me?

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