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Subject: visual c ++ runtime library error

Posted by [px4545454](#) on Sat, 10 Jul 2004 05:50:14 GMT

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i must say i get the same problems also, but before i installed the "Visual Basic v6.0 Runtimes" i could by pass the error by letting the error message run iin the back ground. but since i installed the patch it game crashes to desktop...

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