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Subject: Point whoring on Hourglass

Posted by [spock333](#) on Thu, 27 Mar 2003 23:49:50 GMT

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I've only been playing a couple of months on - line and just recently discovered what "point whoring" was. Is the issue here that you don't actually gain any points for your team as the person repairing for the other team gains just as many points repairing?

If so I can see how it is rather a waste of time to attack the refinery from the top of the hill from a team perspective. The only advantage would be, I think, if your team was planning a rush. If you were attacking the refinery it would keep those repairing at the back of the base and give your team a better chance to take out base defenses.

One final question: so for those who like to battle at the top of the hill alternatively attacking the refinery or engaging other enemy artillery or the ever present soldier behind the rocks, what do you do when there is no one to fight and the refinery is being repaired faster than you can take it down?

Drive down the hill and around the side or just sit there without firing?

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