
Subject: Help: Pathfinding, Generate Sectors.
Posted by [Naamloos](#) on Thu, 08 Jul 2004 19:09:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

I am afraid it won't show up, and can't be used for a real C&C mode map... it will blow up after it's destroyed.

Maybe if someone could make a good kill explosion for them... like the turret and SAM site... if you know what i mean.
