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Subject: Help: Pathfinding, Generate Sectors.  
Posted by [Doitle](#) on Thu, 08 Jul 2004 19:06:26 GMT  
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Are you serious? Does it still act like a normal building? Show up on the K and M or L list (I don't remember which), and have a MCT? Maybe a tiny tutorial? I'm sure alot of people would be most grateful!

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