Subject: coop

Posted by Naamloos on Thu, 08 Jul 2004 18:31:58 GMT

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There is a co op mod out there that uses those .lvl`s, really cheap if you ask me.

And there is no need for objectives to "pop up" on the screen, maybe a star on the radar, but that's it for all the SP stuff (star can be made easy)

As soon as i get my LE problem fixed (see mod forum for topic) i will start working more on it, and yea, maybe we could work as a team. (note: i am still a newbe to renX/Gmax, im getting used to LE... it`s easy)