

---

Subject: Help: Pathfinding, Generate Sectors.  
Posted by [WNxCABAL](#) on Thu, 08 Jul 2004 12:40:07 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Yes

<http://conquerworld.me.uk/images/2pp.JPG>  
<http://conquerworld.me.uk/images/2pp2.JPG>

---