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Subject: !rginfo and !rglocate scripts updated  
Posted by [snipesimo](#) on Wed, 07 Jul 2004 20:10:00 GMT  
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<http://www.fanmaps.net/brenbot/snipesimo/renguard.mrc>

Released. Post any bugs/comments/suggestions/requests here.

There is no GameSpy support, which means that any !rglocate requests on a name longer than 10 characters will be ignored.

Explanation of Load percentage:

This calculation is based off of the total player slots for RenGuard servers and the total slots used by RenGuard players. That means that if the [Load] is 10%, then that means all of the RG servers are only 10% full, which is the same as 90% empty.

Installation:

Save to your mIRC directory, then type /load -rs renguard.mrc

For in-game support, set %botnames with the IRC user names of the servers you want it to respond to.

Format:

%botnames bot1|bot2|bot3

NOTE: All the names in the %botnames variable MUST be ALL lowercase. Also, do not end the variable with a "|".

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