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Subject: Renegade Alert Missile Sub

Posted by [KIRBY098](#) on Wed, 07 Jul 2004 17:38:05 GMT

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Aircraftkiller You lack the insight necessary to see why the Soviets would have missiles mounted on the exterior.

You do realize it took a long time before we could launch ballistic missiles from underwater? It's entirely conceivable that since the Soviet Union made missile-armed submarines first, that they don't have the technology refined to be able to launch them from underwater or from tubes inside of the submarine.

It's irrelevant as to whether or not something would cause drag on the submarine. They can be designed with underwater dynamics in mind, much like how that big sail is tapered in the front to allow water to flow over it much like an aircraft wing.

They developed the Missile Submarine first, apparently without the technology to launch them from underwater. That's an accepted C&C fact and that's how Red Alert worked. If you don't like it, that sounds like a personal problem to me.

Quote:It's mainly because Westwood tended to reuse assets a lot, especially when it came to expansion packs. Take the existing art, modify it slightly and call it a new unit.

Fortunately that's similar to how reality works, since most nations will reuse an existing weapons platform to add something new to it. See M1 Abrams and the A1/A2 modifications, or the M2 Bradley that fires Stinger missiles instead of TOW-2B rockets.

I lack the insight eh?

Seeing as I was IN the Navy and studied Soviet Missile platforms before you were a teenager, I won't take your word on this.

When did you become a weapons expert? Was it in War college, or are you overlapping a fictional and unrealistic video game onto real life weapons platforms with an unqualified opinion?

I am guessing the latter, considering I DO have certifications in this matter.

I can accept the fact that C&C game designers failed to account for details in sub design, and the RA team has to stick with design parameters they used. What I cannot accept is your team trying to convince us this is a feasible submarine design, and should be accepted as such.

For someone who claims to be so smart, you consistently prove yourself wrong defending hopeless points.

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