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Subject: CNC REBORN : BIG UPDATE

Posted by [Dan](#) on Wed, 07 Jul 2004 08:27:19 GMT

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I'm talking about RenAlert, not reborn.

Good

Incorrect! It depends on the model of the flamethrower. Not all flamethrowers look like your shitty one!

Yes it does. You shouldnt have something which is ahead of its time in there. And I'm pretty sure in the 1980's they didnt have keyboards that are bigger than your torso.

Where are the burn marks on the muzzle?

So what if it has a loader? Its still a toy!

No its not! Its concrete!

Glad to see you agree with me.

The sam site is shit! It needs more detail like dirt and visible scratches where you can see shiny metal. Maybe you can get someone else to texture it because you cant!

I dont care if its an acronym or not, the point is that your maps have too many 'vis' errors that should be fixed.

Good

Good

Then how come there arent any chunks of ore in it at all? The only place that I ever see actual ore is in the ore field.

My Bad! Then make the gems small enough for vehicles to drive over and set physical. And of course you can walk through bushes!

Good

Good

I was basing it on the beta like you have been basing all your opinions on our beta. Even though you think our models such as our weapon models are shit, then look at yours, they suck! The flamethrower is still just a grey stick!

No! I like it here!

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