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Subject: Hey, Eqvaliser Your tutorial is great!  
Posted by [Anonymous](#) on Thu, 18 Apr 2002 18:45:00 GMT  
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not being eqvaliser but the easiest way for me top move a plane on the z axis(up and down) is to look at the bottom and change the z box... like add 10 to it or something... if thats what your talking about...

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