
Subject: Texture Question..

Posted by [Anonymous](#) on Fri, 19 Apr 2002 11:35:00 GMT

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Okay... I've managed to make myself a little "test" terrain using gmax (and equaliser's tutorial --thanks) BUT my textures aren't showing up ? what am I doing wrong... they don't show in gmax (I was expecting them to show like the rocks or the buildings in the template map) but they dont.. and even when I import it into the Commando level Editor...still no textures... Any help would be appreciated...thanks
