well if you remember i couldnt get the texture editor to work..Well ive changed my Resolution to 1200x1024**** now i cant see ****. LMAO..but in the gmax, the matereial editor is now weivable. and editbale..dman who the **** runs in 1200x1024..You would need like a 30inch screen for this.i normaly run in 1024x768on a 17incs monitor.Official stats,30& of users run 800x60050\% of users run 1024x76820\% of users run 1200x1024and the rest runs different kinds.WTF is pu with the screensize.HJELMSTROM!!!!!!!!!!!!!!!!!!!!!!!!