Subject: Counterstrike Map Posted by Anonymous on Sun, 21 Apr 2002 07:03:00 GMT View Forum Message <> Reply to Message

quote:Originally posted by creamy999:I have never made a map, but I have an idea that I would LOVE to see go through. How about a map from a counterstrike map? I was thinking de_dust, with both bases in the Terrorist/Counter-Terrorist areas respectively. The map would have to be scaled larger, of course, with tanks fitting in the main hall way. Whatcha think? DON'T TURN RENEGADE INTO ANOTHER COUNTER STRIKE GAME... THERE IS A NEW ONE COMING.. UNLESS IT IS OUT???