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Subject: prob with gmax

Posted by [Anonymous](#) on Mon, 22 Apr 2002 11:25:00 GMT

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hehe ppl I got a problem with gmax; I just finished my walls (raising the plane's z axle) and now I want 2 git it a texture. I selected the plane and clicked on the 3 balls and it says : 'material missing' plz help me out :'(

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