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Subject: prob with gmax

Posted by [Anonymous](#) on Tue, 23 Apr 2002 00:20:00 GMT

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quote:Originally posted by death-9:how can you test leavels you have madeFor fast testing host a Lan game with player number set to 1For good texting, host a dedicated server on wol.Since WOL do script sorrection, while hosting.then this test is needed to see if it works correctly.But first of all test 1 player lan

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