Subject: How the...

Posted by Anonymous on Mon, 22 Apr 2002 19:28:00 GMT

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dude u can't do that. the tree is part of the w3d. u can't point it do a part of a file - the object (the tree) is part of the map w3d file. it's not possible.but taxi, just open hour glass in gmax - it has a few trees (maybe just one, not sure) and u can clone that and use it.