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Subject: Renegade Tutorial.gmax Problems - Pics included

Posted by [Anonymous](#) on Fri, 26 Apr 2002 23:42:00 GMT

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quote:Originally posted by Francois:1- about ramp, make your own ramp 2- obelisk texture: just adjust it with uvw modifier...3- barrack barbed wire: normal4- Footblocks have a messed up UVW map.... i suppose its westwood fault just mess up with uvw map stuff1- I suppose I could do that, but it wouldn't be the same...WW style2- How do I match it? I don't want to waste the time trying to find the perfect UVW map (If you have it, can you let me know)3- I know that the wires are clear eventually, but they are stuck together and if you change them, you have to manipulate the sizes, etc... I just wanted the same barracks as what they got.4- Not a big deal, I don't even really care about the footblocks, but same as 2,3...

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