
Subject: Renegade Tutorial.gmax Problems - Pics included

Posted by [Anonymous](#) on Sat, 27 Apr 2002 12:31:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Here is a quick pic of the end result. Here is used WetDirt Texture as Pass1 and Snow as Pass2 (Alpha Blended). Strated with 100 Opacity in middle and worked my way out lowering the Opacity as I went. Again, it was just done quickly, but you can see that it is alpha blended. Image Here[
April 27, 2002: Message edited by: xRUSSx]
