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Subject: New Mod Tools

Posted by [Anonymous](#) on Sat, 27 Apr 2002 11:06:00 GMT

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1. overwrote the Renegade tool installer.2. then I took the multiplayer levels and extracted them to C:\Program Files\RenegadePublicTools\LevelEdit\testing\Levels3. Then I took the Vehicle models zip and extracted it to : C:\Program Files\RenegadePublicTools\HowTo\Vehicles,when I extracted this file, it made its own folders for each separate vehicles.Everything worked for me. the levels are great to look at for making changes or corrections on your levels.Hope this little bit helped. TY WW!! tutorials are great also.

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