
Subject: Insane crazy (fun) mod idea (roofgnomes)
Posted by [Anonymous](#) on Wed, 05 Jun 2002 14:37:00 GMT
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hehe brutus, I don't think it's simple, I just don't like it (it has about 1000 polys-I need to reduce the poly count, I have a lot of unseen polys I can delete) I just used the quote from you because it seemed appropriate, perhaps I should have edited it first if anyone wants to use any of my models, all they have to do is ask. BTW I added a door opening to it, now all I have to do is figure out how to do the interior P.S I would gladly help out, but I am still learning how to use GMAX properly, so there are a lot of things I can't make yet. Oh well [June 05, 2002: Message edited by: JWP]
