Subject: Insane crazy (fun) mod idea (roofgnomes)
Posted by Anonymous on Sat, 15 Jun 2002 09:32:00 GMT

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1. we/i am/are trying to make this mod. There is no great or quick progress, but i am always doing what i can to make things that can be of use in this mod. I am still not very experienced, so i cant make much advanced stuff, but if i knew how to make this mod completely, i would use all my time on it. I can make (some simple) models, but know very little about leveledit or how to make/create and export a mod, so not much is happening there. I am also busy making my first map right now (which also gives valuable experience). This thread is also here to let people see the idea, and let them tell if they want to contribute. Altough some posts (like the many bumps) are unnesecary, this thread is in no way spam.