Posted by Anonymous on Tue, 30 Apr 2002 00:41:00 GMT
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I am currently working on an AI script for the MP Practice, only thing is i need some help with the x,y,z on the create_object and create_Real_object commands.If someone knows alot about this scripting(hmmm... abjab or associates) could you please contact me so i can finish this code up.Here is a little history on the subject.I am a VB Developer out here in wonderful LA and got bored playing SP so i decided that i would play MP Practice(No current ISP for i am moving in a month). Well after devouring these forums, and absorbing all i could from them. I decided that i could easily make an AI script for the MPP.The program would rope drop, or parachute enemies and allies in random positions on the map so people like me could play against someone on another map other than skirmish.Much help would be appreciated.If you guys can help me I can help you by making some sort of script generator where you could choose where and how to do things then just pick a file name to save it as.PLEASE HELP!!!Dante [July 26, 2002, 01:51: Message edited by: Dante]