
Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Thu, 02 May 2002 09:03:00 GMT

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this sure would be cool, could there be soem utility that control the ammount of enemies? (since the westwood ai is kinda dumb, maybe making more of them makes it harder) and an online feature would deffy be cool, to have a perfectly filled game with just 4 human players
