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Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Sat, 11 May 2002 13:57:00 GMT

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I was writing a "STFU and give me time!" message, but I just solved my problem, so I wonr (sorry)

Anyway, i managed to remove the "click" on the end of the wav file by changing the wav header so it plays one "sample" less than is actually inside the file! I find that there is sometimes still a 'click' inbetween the merged wavs when using low quality audio (Like merging TADA.WAV with CHIMES.WAV) but doesnt with high quality audio like the themes wave sounds that use stereo and high sample rates (like the 'Nature' themse in Windows etc)Anyway, thats the status update! Gotta go now, 2DTV is about to start (Man, that is funny ), see y'all in about 10 minutes...

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