Posted by Anonymous on Wed, 12 Jun 2002 03:30:00 GMT
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Don't give up Dante. Those Ai's are second rate. I thought the type of AI you ARE!!! making was like CS bots or Kingpin Bots. You know where they get imported as players, buy stuff then create their own waypoints around the map to crush kill and destroy the enemy. These bots arn't even players, they are more like siting ducks. They don't even use evasiveness. So continue your cooool project I'm sure you could come up with a cool ai.