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Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Sat, 15 Jun 2002 00:13:00 GMT

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quote:Originally posted by Ubertek:Of course!! Heck, the reason im so enthralled with AI is that I love games where your overall objective has to be completed as a team. I particularly hate a lot of this SOLO nonsense in FPS games, but when I play missions like "The Scorpion Hunters" (M00), it always makes me think im part of something much bigger ...Feels like a real war dont it? Too bad we dont have scripting system so we could do some very unique combat systems. I had the idea of rankings and earning them in game. Imagine being assigned Sarge and then calling in an air strike.

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