Subject: AI for MP (UPDATED)
Posted by Anonymous on Fri, 14 Jun 2002 17:00:00 GMT

View Forum Message <> Reply to Message

Yeah, its a real shame that nothing much is going anywhere until we can get AI to 'target' buildings rather than treat them as mere obstacles. We can somehwat get cehicles to work in a sort of way, but vehicles are of little use without sending them aftter the buildings to destroy.