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Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Sun, 16 Jun 2002 04:35:00 GMT

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Bump. Simply put, they will ALWAYS be too easy to snipe. 1) No Lag. If you play these bots offline then it is all generated on your server and there will not be any lag. - Very easy sniping. 2) Westwood programmed their innate paths to run in straight lines and not jump around like most people would do once they realise there is a sniper somewhere. No. 2 is the bigger problem, I assume there is very little we can do about this for now. Maybe if the present Greg wanted to give us modders around the time of the next patch is the ability to create our own scripts using Scripts.dll. Then a lot of the problems mentioned can and will (if I have anything to do with it) be fixed.

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