Subject: AI for MP (UPDATED)
Posted by Anonymous on Mon, 17 Jun 2002 10:42:00 GMT
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Just paste this into your svrcfg_skirmish.ini file (located in your Data
Dir)ModName=CnC_Under_AI.pkgMapName01=CnC_Under_AI_Easy.lsdMapName02=CnC_Un
der_AI_Normal.lsdMapName03=CnC_Under_AI_Normal.lsdyou can change around if you like,
but in MP practice you MUST play the skirmish first   , i am trying to find a way around this