

---

Subject: AI for MP (UPDATED)

Posted by [Anonymous](#) on Mon, 17 Jun 2002 11:29:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

quote:Originally posted by psydude20:I found a bug in the program. Sometimes, in AI altering mods, when you shoot more than 1 thing, your score and credits are set at zero, and no damage is dealt to the target. I'm just reporting that in the next version, when you're trying to fix the engineers, see if you can find the route of that problem. Thanks!!

-psyTHis it easy! It isnt a bug! I built some maps and there was the same problem: it is if the host uses a other version of the map. if the size or the last date is changed! REDOWNLOAD THE MAP

---